
Archon 32, October 3-5, 2008

Posted by ianengle - 2008/03/14 06:51

Hex Games will be in attendance this year.

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Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/06/09 13:59

WOOHOO! Cannot wait.

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Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/07/03 07:53

Here's a link to a website that has a page dedicated to archon, and it has two messages from the guy who runs gaming.

<http://www.atomicsquash.com/forum/viewforum.php?f=19>

One of the messages is explaining that archon isn't dieing, and that archon gaming will be in full force this year.

Another message has him asking for GM's to schedule events for archon as due to the damned rumours about archon some people are a little slow in signing up to run games.

So what are you waiting for? Go to the archon website, get regged and sign up to run a hexgame, preferably mforce or maybe rocket jocks.

I mean it, if you don't I may make you a very bad NPC in one of the next games I run. I've done it to some big names in the game biz, and I'll sure as hell do it to you without batting an eye...

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Re:Archon 32, October 3-5, 2008

Posted by culthero - 2008/07/04 02:39

Prof:

First, welcome back to the boards!

Second, As Loco posted in the Atomic Squash Forum you linked, Hex Games is planning to attend Archon this year so no worries and no need to turn us into evil NPC's. (Yeah, like we haven't had that happen before, well, at least I have!)

Third, you do bring up a good point about the type of games you want to play at Archon. Hmm...I think I'll start a thread where readers can request what type of game they want to play at Archon. Heck, maybe even someone with more technical knowledge than me (i.e. pretty much everyone over the age of three) can set up a poll to vote on games. Rest assured though, Hex will offer a wide variety of games at the con and have something for everyone.

Finally, Prof. feel free to run your own QAGS games at Archon if there is a particular story you want to tell. You have played in enough games at this point, and ran some games I believe, that you are welcome to add a QAGS game to the schedule. You MAY (I highlight it because I honestly don't know, only Knome Master Ian knows for sure) even be entitled to some sort of demonstration swag of some sort.

Take care!

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Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/07/04 03:18

I'm comitted ro run 3 games at archon this year as is, all EABA, a game system I've found I liked a lot.

Last year at the NASFIC I set up to run a scenario for mforce called "Redneck dawn" (The Mforce crew is called into russia to deal with a crisis: Boris Yelstin's liver refused to die with him and went on a rampage, consuming all the alcohol it could find and growing to the size of an office building. Bozhe moi!)

Only one kid showed up and didn't want to play as a solo gamer. Damn that was a lot of prep time down the drain....angry:

But hey, why let all that effort go to waste? If anyone at QAGS wants the full data on that scenario, well, at least enough to run it, email me and I'll give you the full draft so you can run it, I would like credit as the scenario creator is all.

BTW, if there are any print copies of "Deep space rescue" available, bring one to archon and I'll buy it. if there aren't any print versions burn a PDF onto a CD and I'll buy it at archon.

Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/07/04 03:27

culthero wrote:

so no worries and no need to turn us into evil NPC's. (Yeah, like we haven't had that happen before, well, at least I have!)

So says the Evil Space Lawyer!

Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/07/04 03:37

jlhburnett wrote:

culthero wrote:

so no worries and no need to turn us into evil NPC's. (Yeah, like we haven't had that happen before, well, at least I have!)

So says the Evil Space Lawyer!

For the record, when I threatened to make people into evil NPCs in my games I was talking about the players here who were too lazy to get up and run games at archon, not the hex staff whom I know to be diligent, hard working and committed.

Re:Archon 32, October 3-5, 2008

Posted by culthero - 2008/07/04 04:24

Professor tanhauser wrote:

I'm comitted ro run 3 games at archon this year as is, all EABA, a game system I've found I liked a lot.

--Ah...sounds like you have already got your games submitted for Archon. Cool.

BTW, if there are any print copies of "Deep space rescue" available, bring one to archon and I'll buy it. if there aren't any print versions burn a PDF onto a CD and I'll buy it at archon.

--No need to wait that long as you can order a copy of Deep Space Rescue as a PDF off of the Hexgames site! Convenient eh?

Re:Archon 32, October 3-5, 2008

Posted by culthero - 2008/07/04 04:25

So says the Evil Space Lawyer!

--I'm a evil space lawyer now too? Sweet! Mr. Colin Thomas is a bad, bad man.....

Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/07/04 04:34

gasp! Didn't read Rocket Jocks? The "Evil Space Lawyer" example GMC is WWP HITM'd by Mr. Colin Thomas himself!

And I'm still going to steal Ontario Nova for some future project. ;)

Re:Archon 32, October 3-5, 2008

Posted by culthero - 2008/07/04 04:40

Whoops! My bad Josh! I read Rocket Jocks (fine, fine product) but I had completely forgotten. I've been reading all about this strange, wonderful high school recently....

Oh, and yes, you should totally steal Ontario Nova! :D

Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/07/04 06:09

culthero wrote:

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--Ah...sounds like you have already got your games submitted for Archon. Cool.

BTW, if there are any print copies of "Deep space rescue" available, bring one to archon and I'll buy it. if there aren't any print versions burn a PDF onto a CD and I'll buy it at archon.

--No need to wait that long as you can order a copy of Deep Space Rescue as a PDF off of the Hexgames site! Convenient eh?

Yeah, but if I by it now I wouldn't be able to play it at archon without knowing what's going to happen, see?

Re:Archon 32, October 3-5, 2008

Posted by Great_Scott - 2008/07/04 12:45

Where is Archon?

Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/07/04 13:37

Great_Scott wrote:

Where is Archon?

Archon is in Collinsville Illinois which is right across the Mississippi from downtown St. Louis. You literally can see the Arch from the Hotel/Convention center.

Archon is one of the greatest Cons I have ever attended. Good attendance and its basically a giant party all weekend (Free beer is included with the price of admission if you are 21 or over).

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Re:Archon 32, October 3-5, 2008

Posted by Great_Scott - 2008/07/04 15:50

I might have to save up for that! FREE BEER!!!

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Re:Archon 32, October 3-5, 2008

Posted by culthero - 2008/07/04 22:28

You really should Scott, you really should! :)

Here's the main link to the Archon site for you (and anyone else) that is curious:

<http://www.archonstl.org/32/>

As Loco said, Archon is one of the best mid sized cons in the country and if you are anywhere close, say within 4-6 hours, you should definitely check it out. Plus, you can buy the Hex staff beer (which is easy b/c the beer is free!) :)

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Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/07/05 05:53

Just look for the guy with a lobster on his head, that will be me.

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Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/08/07 20:36

culthero wrote:

...and if you are anywhere close, say within 4-6 hours, you should definitely check it out. Plus, you can buy the Hex staff beer (which is easy b/c the beer is free!) :)

I'm traveling nine hours, so I don't want to hear anyone complaining that four hours is too far away. ;)

It's just that fun!

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Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/08/07 20:39

HOLY CROM!

Joel and the gang from MST3K are gonna be there!

From the Archon website:

This is huge, bigger than huge, more awesomeomely spectacularly huge.

Well, it is for me and most of the people that I know. I just received word from the Mr Con Chair (Steve Norris) that the MST3K guys will be at Archon. Joel Hodgson, Trace Beaulieu, Mary Jo Pehl, Frank Coniff, and Joshua Weinstein will be spending the weekend at Archon celebrating their 20th Anniversary this year and promoting their latest venture "Cinematic Titanic".

Cinematic Titanic features the same biting humor and B-movies, but the old "MST3K" puppets, robots and space gear have all been shoved into the closet. Hodgson says, "We've all grown up." In the MST3K days, they used to turn out episodes every eight days. For Cinematic Titanic, Hodgson says it takes three weeks from pen to paper to final shot.

From a press release about Cinematic Titanic, "The story line for Cinematic Titanic, says Hodgson, is that scientists have found there is a "rip in the electron scaffolding and all digital media is at risk. They have gathered us together in this mysterious underground think tank, and they are asking us to riff on movies for future generations. They are actually fans of 'Mystery Science Theater,' so they brought us together."

Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/08/08 14:58

Yeah, when I saw that Joel and the Bots and Dr Forrester and TV's Frank will be there, I was doubly stoked. Should be a big return to form for Archon this year.

It should make up for the disaster that was NaSFic last year.

Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/08/08 21:38

You know, I don't recall hearing any reports about last years Archon (but then, I don't recall a lot of things). Did Nasfic really bring it down that badly?

Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/08/08 22:24

NaSFic was an absolute disaster. They lost sooooo much money last year it was not funny. Attendance was about half of what they normally have for Archon.

The gaming was relegated to a small room of tables, the party wasn't really a party. Add to that that they changed the date to the weekend sandwiched between Pennsic and GenCon Indy and you have a recipe for disaster.

Fortunately, word is out that Archon is going back to its normal routine and it sounds like the attendance will be back to normal.

Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/08/09 07:18

Loco Gigantes wrote:

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normal.

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Lord, what is it going to take to kill these scurrilous rumors?

NASFIC was NOT a disaster for Archon, Archon did NOT lose money and made a profit, there was PLENTY of gaming for everyone who wanted to game and I setup to run 4 games, ran 3 and played in two.

Unlike many of the people disparaging arcon 31, I was there and had a pretty good time of things.

As to archon going back to a 3 day format, yes I regret that however they were doing the 4 day format as a way of attracting nasfic, which apparently requires a longer format, and it was a burden on the good, hardworking people who have to maintain careers and families while setting up archon, so they, to my regret, switched back to the 3 day format in a move that has nothing to do with money of "archon dieing!", but rather to put less stress on the people running the archon committee.

=====
Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/08/09 15:32

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=====
Its great that you had a good time, but when a member of the Archon committee tells me that attendance was down, gaming was down and they lost money, I am going to take their word for it.

Not to mention the fact that every other person I know who went said they noticed significantly fewer people in attendance and were not at all thrilled with the scaled-back gaming and it paints a pretty bad picture of NaSFic Archon.

No offense to you at all Tanhauser, but I am inclined to take the word of a Archon Committee member over you. Especially when Jon Bancroft tries to expand DieCon this year to make up for Archon.

=====
Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/08/09 16:34

Loco Gigantes wrote:

Especially when Jon Bancroft tries to expand DieCon this year to make up for Archon.

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And did a damn good job of it too! Diecon was a blast this year (even if I lost my voice for most of it), and notably bigger.

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Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/08/09 18:57

That is what I have heard as well. I was unfortunately unable to make it due to other commitments. Wish I could have

been there.

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Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/08/09 23:42

Loco Gigantes wrote:

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John Bancroft posted a message on a local st louis game forum refuting the rumors. Attendance at archon was down but higher membership fees offset that, so according to him it didn't lose money.

Here's a link to what JB himself said:

<http://www.atomicsquash.com/forum/viewtopic.php?f=19&t=858&sid=ab67bb4dbcfe328d28b4300498f26f75>

Re:Archon 32, October 3-5, 2008

Posted by jlhburnett - 2008/08/10 01:21

Y'know, after five-day conventions like Origins, I'm more than happy with a three-day convention.

Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/08/10 04:19

What Jon is neglecting to mention is that Archon had to pay through the nose to get NaSFic in the first place.

Also, you may want to read that post again as it is referring to the rumors swirling around THIS YEAR's Archon, not NaSFic last year. Nowhere does he mention that attendance was down, but membership rates were higher to offset this.

Re:Archon 32, October 3-5, 2008

Posted by Professor tanhauser - 2008/08/10 06:56

That's something he told me when I asked about some of these rumors while arranging to run games this year.

Jon's always been polite and respectful to me and while we don't get together enough to be actual friends maybe, his decent treatment of me has earned him the benefit of the doubt in my case.

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Re:Archon 32, October 3-5, 2008

Posted by Loco Gigantes - 2008/08/10 07:11

Of course he is going to tell you everything came out roses. That is his job. He needs to hype up Archon and DieCon to keep people coming back. Now I'm not saying that Jon is out and out lying to you, but he does have to paint a positive picture of events.

Here is how it was explained to me...

Basically, there is a NaSFic organization/Corporation/Whatever that Archon had to pay a set fee to be able to hose NaSFic. Well, they took the normal Archon attendance and based the attendance fee on that. Well, when the attendance was way down last year (and there is simply no refuting that) they took a bath because they still had to pay the full fee for hosting NaSFic.

Anyway, I guess we will just have to agree to disagree, but they are not rumors they are facts.

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